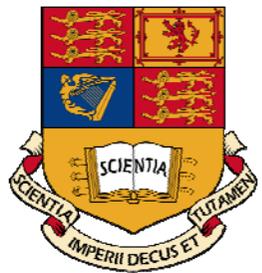




Large Scale Visual Recognition Challenge 2017 (ILSVRC2017)

# Speed/Accuracy Trade-offs for Object Detection from Video

Team Name: IC&USYD  
Speaker: Jiankang Deng



**Imperial College**  
London



THE UNIVERSITY OF  
**SYDNEY**

# Submission Brief

- Object detection from video with provided training data

Rank 1# mAP: 81.8309%

mAP: 80.8292% (2016 NUIST)



1%

- Object detection from video with additional training data

Rank 1# mAP: 81.9339%

- Object detection/tracking from video with provided training data

Rank 1# mAP: 64.1474%

mAP: 55.8557% (2016 CUVideo)

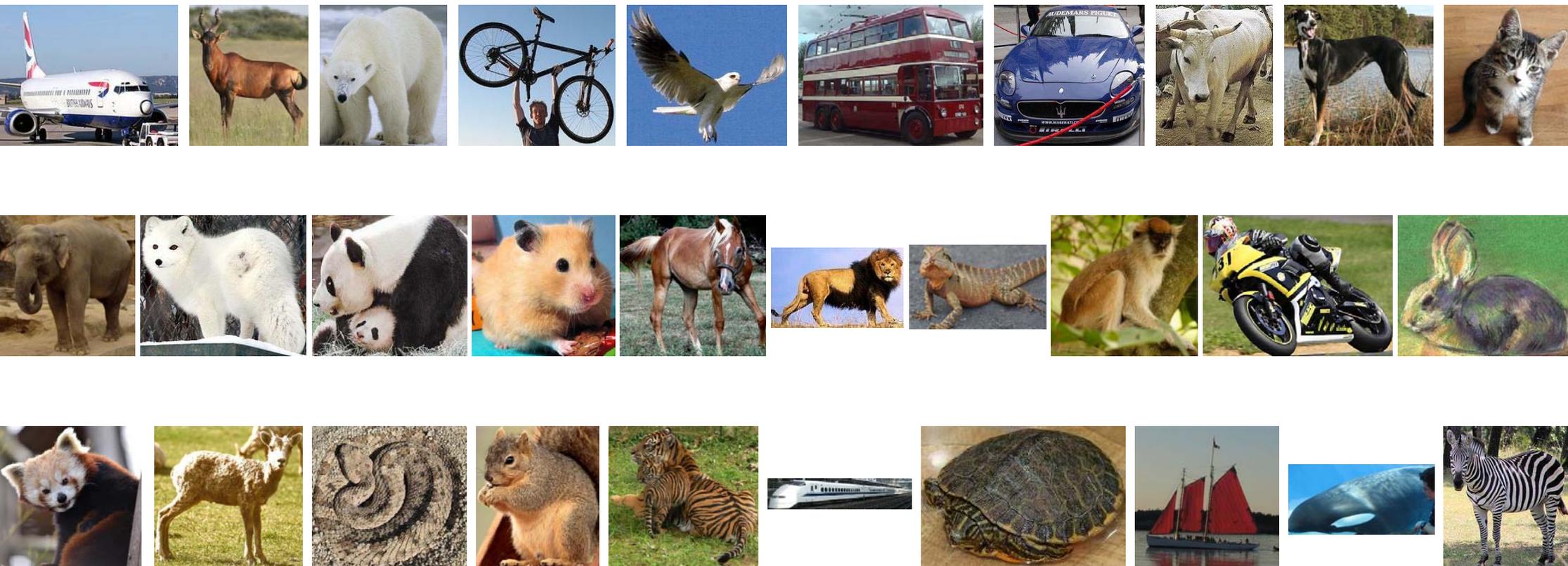


8.29%

- Object detection/tracking from video with additional training data

Rank 1# mAP: 64.2935%

# VID Dataset



Class Number: 30 Training set: 4000 snippets  
Validation set: 1314 snippets  
Test set: 2000 snippets

# VID Dataset Observation

## 1. Four leg mammal (18 classes)



## 2. Vehicle (7 classes)



## 3. Reptile (3 classes) and context related object, e.g. Bird(sky) and Whale(sea)



# Challenges of VID



**camera defocus**

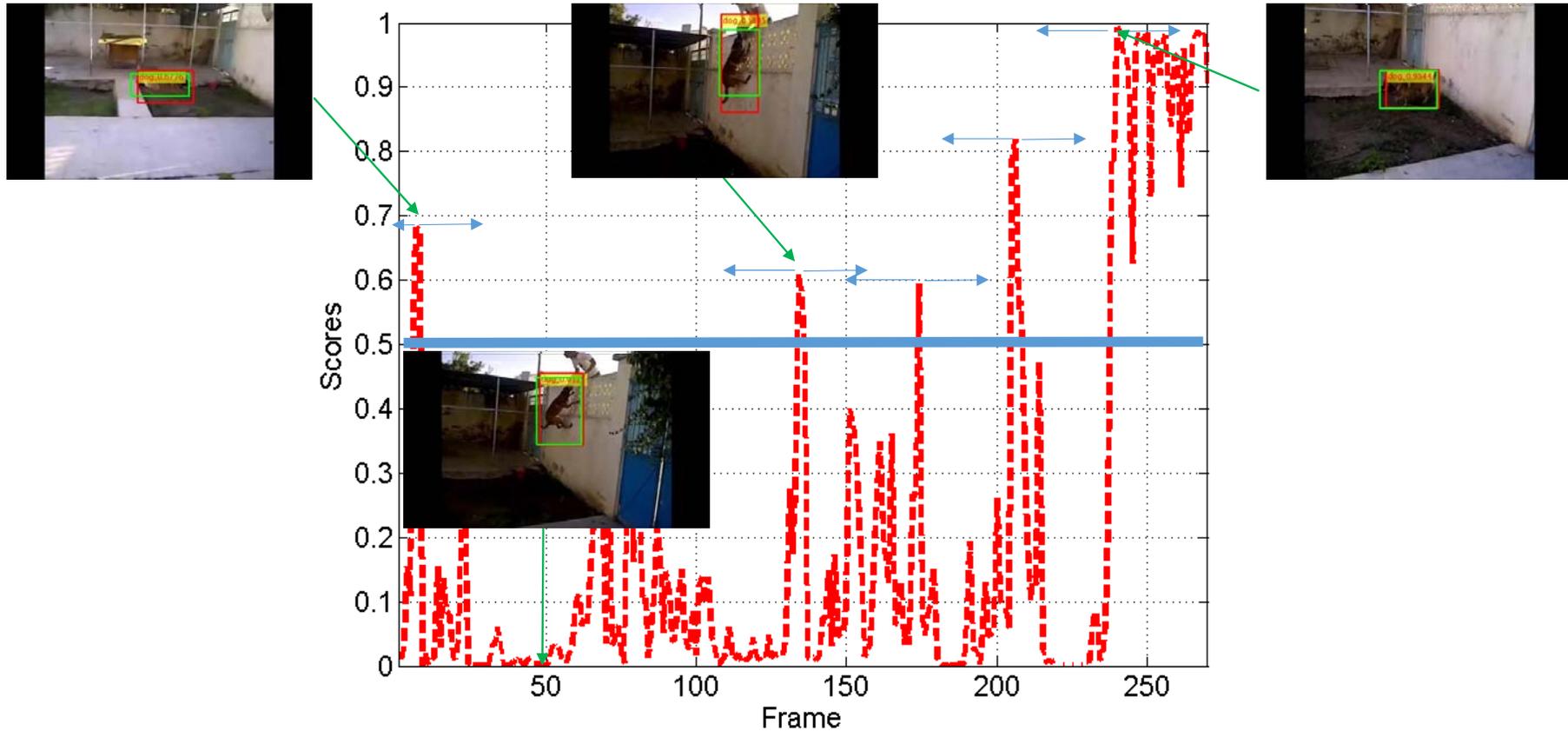
**partial occlusion**

**motion blur**

**crowded instance background confusion**

**Large appearance variation significantly affects prediction scores.  
Temporal information is important to improve the recall.**

# Submission 2015



- Object detection on each frame
- Object tracking from the high score frames
- Box regression and refinement
- False Positive suppression by context inference

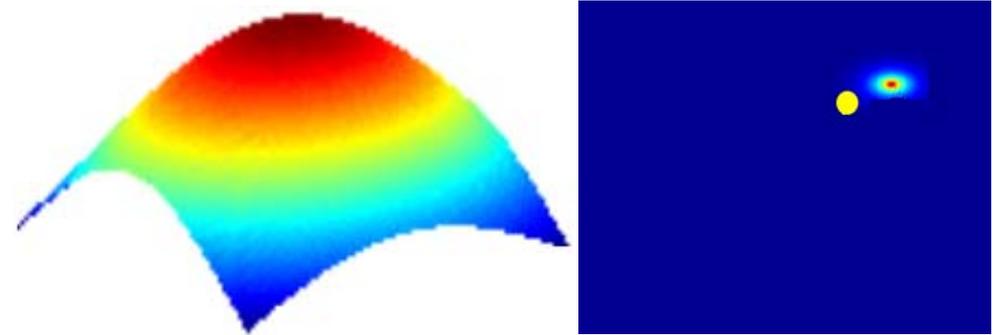
# Submission 2016

## Construct Correlation Filter [1,2] on the Conv Maps

$$r^* = \arg \min_r \sum_{i,j}^{W,H} \|r \cdot x_{i,j} - y(i,j)\|_2^2 + \lambda \|r\|_2^2, \quad y(i,j) = e^{-\frac{(i-W/2)^2 + (j-H/2)^2}{2\sigma^2}}$$

### FFT

$$R^k = \frac{Y \odot \bar{X}^k}{\sum_{k=1}^D X^k \odot \bar{X}^k + \lambda}$$



### Correlation Filter Update

$$\begin{aligned} A_t^k &= \boxed{0.3A_0} + (0.7 - \mu) A_{t-1}^k + \mu Y \odot \bar{X}_t^k \\ B_t^k &= \boxed{0.3B_0} + (0.7 - \mu) B_{t-1}^k + \mu \sum_{k=1}^D X_t^k \odot \bar{X}_t^k \\ R_t^k &= \frac{A_t^k}{B_t^k + \lambda}, \end{aligned}$$

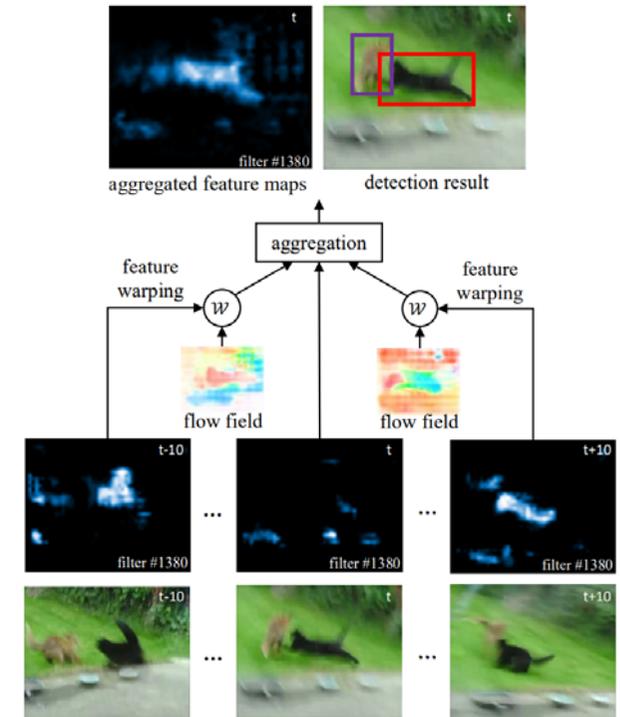
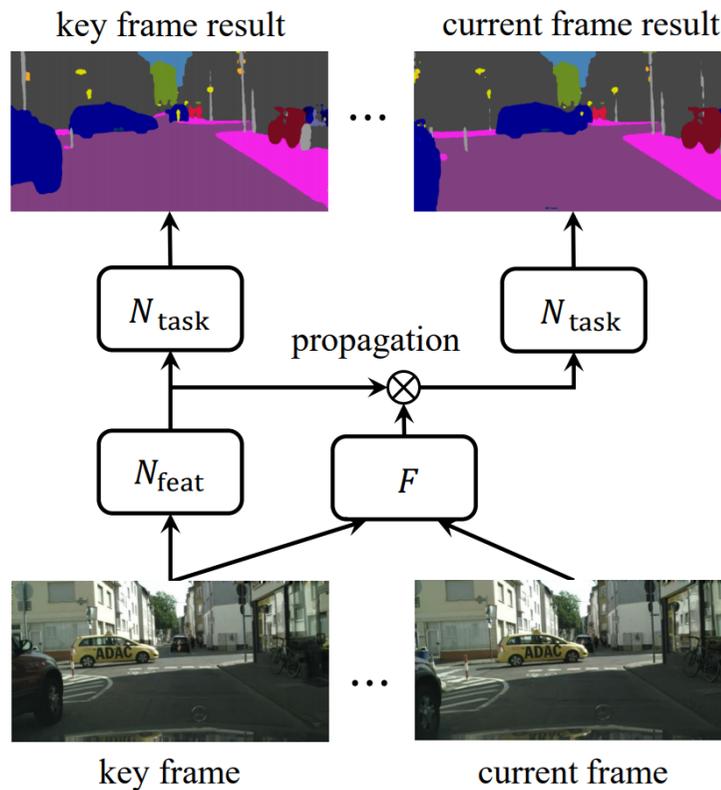
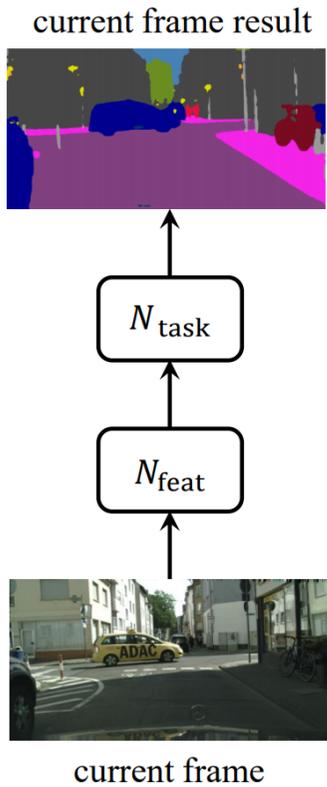
**General tracking is object-oriented.**  
**VID task has class-specific prior.**

[1] Ma, Chao, et al. "Hierarchical convolutional features for visual tracking." CVPR. 2015.

[2] K. Zhang, Fast Visual Tracking via Dense Spatio-Temporal Context Learning, ECCV 2014

# Recent Works on VID

propagate deep features (ResNet101) by flow



Speed: 4.05 fps; mAP: 73.9%

Speed: 20.25fps; mAP: 73.1% [1]

Speed: 1.36fps; mAP: 76.3% [2]

[1]Xizhou Zhu, Yuwen Xiong, Jifeng Dai, Lu Yuan, and Yichen Wei. Deep Feature Flow for Video Recognition.

[2]Xizhou Zhu, Yujie Wang, Jifeng Dai, Lu Yuan, and Yichen Wei. Flow-Guided Feature Aggregation for Video Object Detection.

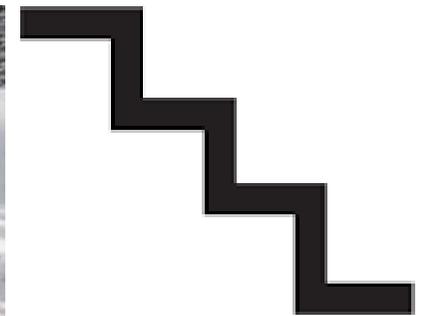
# Training Data and Crowded Status

## Training data



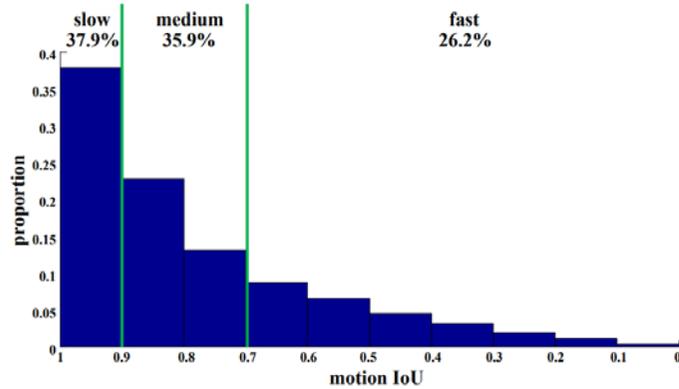
1. Train model on DET data.
2. Predict the score of VID boxes.
3. Select positive examples [0.05, 0.9] from VID.
4. Remove redundant frames (low motion speed).
5. Balance training sample.

## Loss: box classification; box regression; crowded status



# Adaptive Frame Rate

## Speed difference

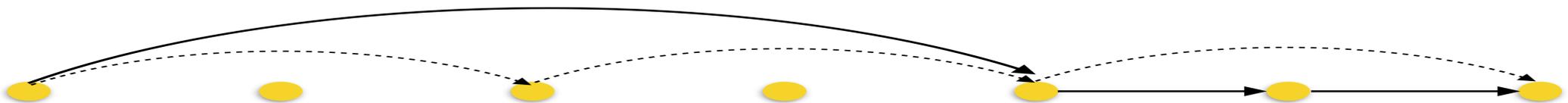


Elephant



Squirrel

## Adaptive frame rate based on motion speed and appearance change

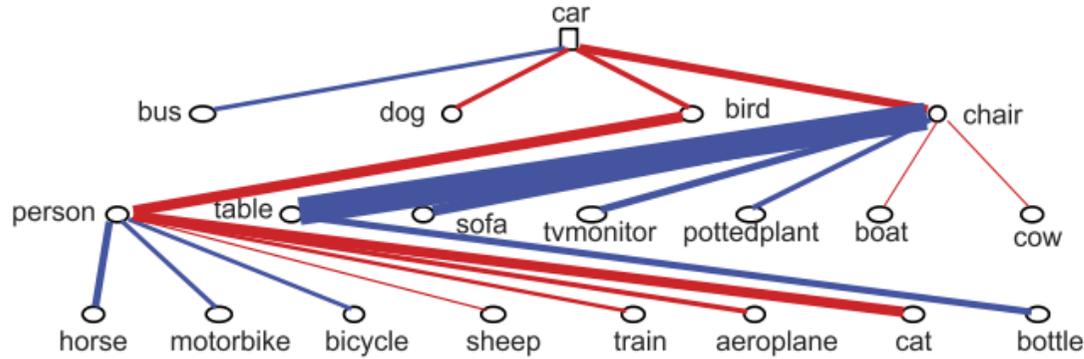


[1] Linchao Zhu, Zhongwen Xu, and Yi Yang. Bidirectional Multirate Reconstruction for Temporal Modeling in Videos.

[2] Serena Yeung, Olga Russakovsky, Greg Mori, and Li Fei-Fei. End-to-end Learning of Action Detection from Frame Glimpses in Videos.

# Birds of a feather flock together

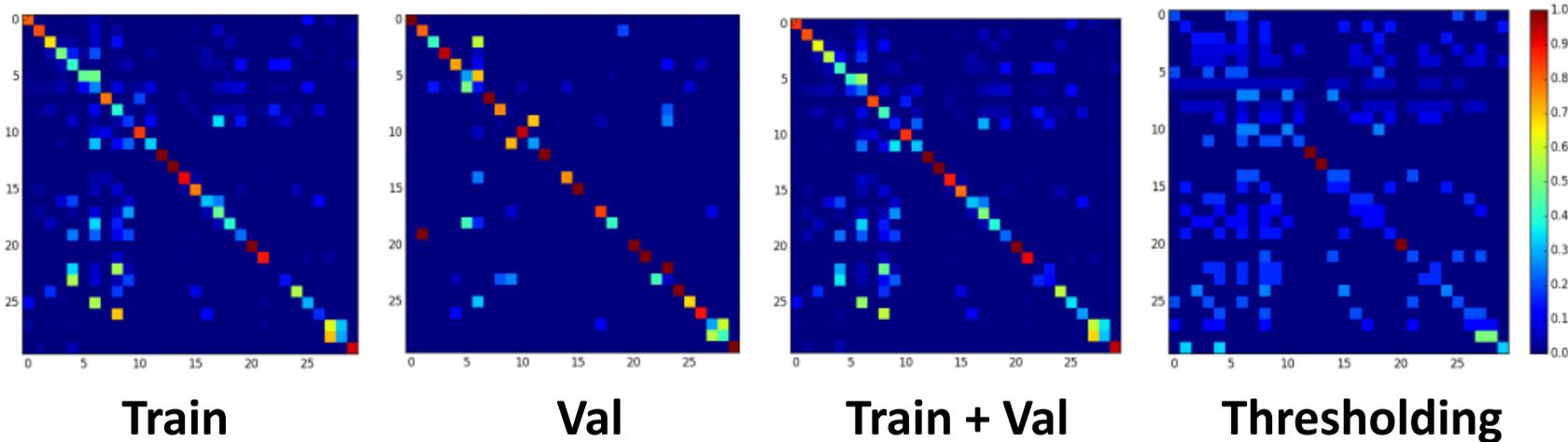
Tree-based context model [1] (VOC 07)



Local appearance is not discriminative.



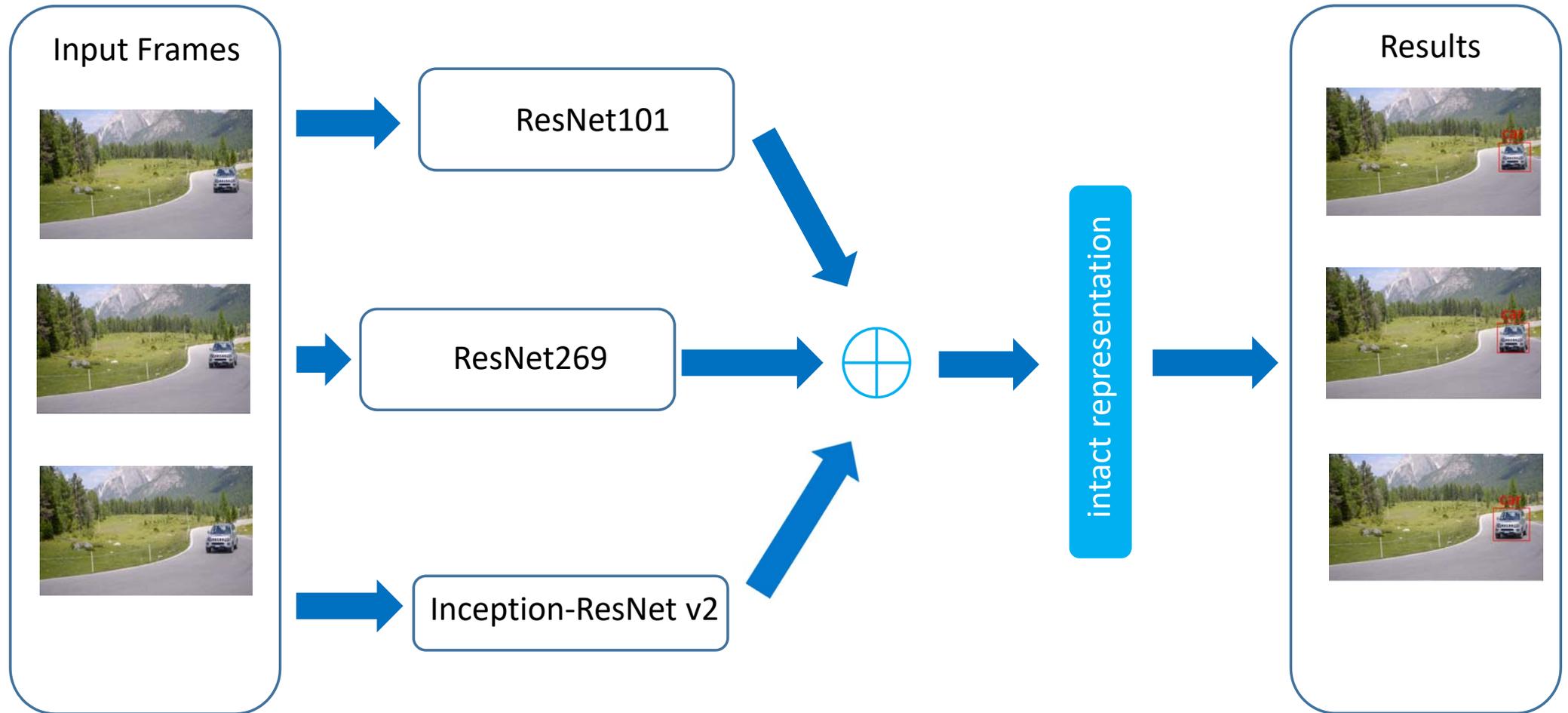
Co-occurrence matrix on VID



Sparsity 699/900

[1] Choi, Myung Jin. A tree-based context model for object recognition. PAMI, 2012.

# Model Ensemble

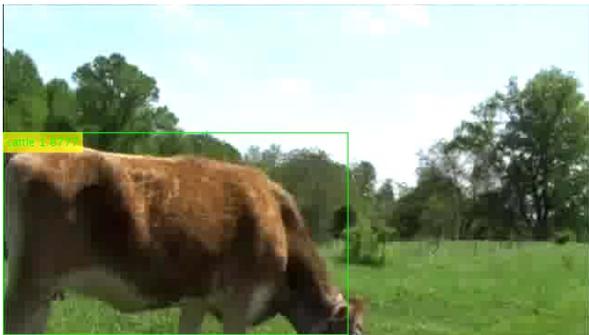
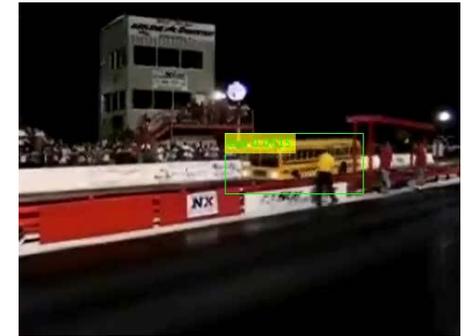


[1] Chang Xu, Dacheng Tao, and Chao Xu. Multi-view Intact Space Learning.

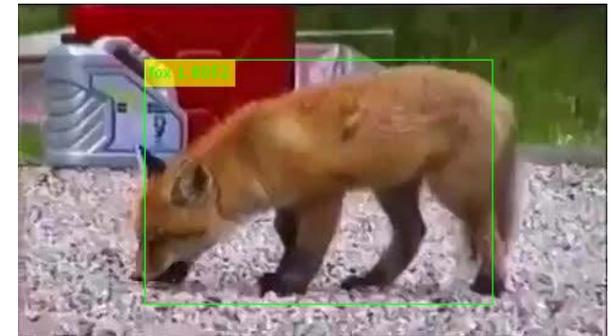
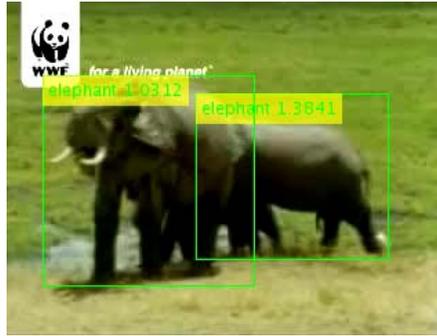
# Experimental Results

Method	mAP (%) on the validation set	FPS
Baseline: Single frame R-FCN (ResNet 101)	74.5	4.10
++ Adaptive Frame Rate Deep features propagation and aggregation by flow	<b>76.8</b>	<b>15.4</b>
++ Context inference (suppress FP)	77.6	
++ Short tractlet combination and re-scoring (similar to seq-NMS)	80.7	
++ Global stage-wise re-rank	82.4	
<b>Submission</b>	<b>mAP (%) on the test set</b>	
++ Ensemble ResNet 269 and Inception-ResNet v2	81.8309	

# Demo Video



# Demo Video



# Demo Video



# Team member



Jiankang Deng<sup>1</sup>



Yujiang Zhou<sup>1</sup>



Baoshen Yu<sup>2</sup>



Zhe Chen<sup>2</sup>



Stefanos Zafeiriou<sup>1</sup>

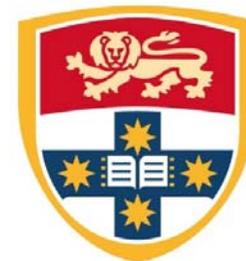


Dacheng Tao<sup>2</sup>

1. Intelligent Behavior Understanding Group (ibug), Imperial College London, UK
2. UBTECH Sydney AI Centre, University of Sydney, Australia



**Imperial College**  
London



THE UNIVERSITY OF  
**SYDNEY**

